The Mutant EpochTM Role Playing Game Characte	er Name	0 10 0	MILE			
Player: Game Master:		Character Type:				
Date Rolled: Generation Sys Experience Factors:		Pre-Play Cast				
Exhericance Lacting.	Rank:	PC's Faction:		Healing Rate		
Endurance /						
	ange Mod: %	Protection	DV Move	Туре		
Agility MV Mod:		Agility Mod				
Accuracy SV Mod:		Armor Worn Helmet Worn				
Intelligence		Shield Used	:			
Willpower Perception (Initiative:		Dodge Skill Other:				
Appearance		Other:				
		Defense Value:			Portrait or Ins	signia
Base Strike Value:	Movement Rate: Base: Armored:			Other:		
Attack Mode	SV R	ate Range	Damage	Ammo or Uses	Skill pts.	Skill Adds SV Mod. DMG
Mutations, Implants & Skills	6000		0,00			PASSES
					- James Committee	The said
Personality:	Tar.:	nmont Stanton	a Pack Codo			
Gender: Sexual Orientation:						
Age: Birthday: Weight: kg Height:	cm					
Skin Color: Hair: Eye: Other Features:						
Handed:						
Swimming Ability: Read & Write?:						
Do Math?: Religion:	Days	Rations:	l	iters Water:		
Languages Spoken:	Bour	nty on PC's He				
Diseases or Parasites?: Cancer?:	rebts: valuables Carried:					
Radiation Exposure:						ANCS .com