The Mutant Epoch Person	efite					
Player: Game Mast						
Date Rolled: Generation System:  Experience Factors: Rank:		Current Host Body:  Pre-Play Caste:				
Endurance / PC's Faction:  Healing Rate						
Strength DMG Mod: Range Mod: %		Protection	DV Move	Туре		
Agility MV Mod:		Agility Mod				
Accuracy SV Mod:		Armor Worn: Helmet Worn:				
Intelligence Willpower		Shield Used				
Perception (Initiative:		Dodge Skill: Other:				
Appearance		Other: Defense Yalue:				
Base Strike Yalue:			Armorad	Portrait or	Insignia	
	Movement Ra	(e: Base:	Armored:	Other:		Chill Adda
Attack Mode	SV Ra	ite Range	Damage	Ammo or Uses	Sk	Skill Adds SV Mod. DMG
						, ,
Parasite Properties				Mutations	18-18-18-18-18-18-18-18-18-18-18-18-18-1	Skills
Size: kg added:	Apparel:	7 70-		A STATE OF THE STA	20.00	0,0
Adhesion to Host Type: Neurological Tendrils: Digestive and Waste	Concealment Tubes:	HC Mod.:				
Detached Locomotion:						
Extra Appendages:						
Personality: Sexual Orientation: Gender: Reproductive Capacity:	qiup3	ment				
Age: Birthday:  Weight: kg Height:  Skin Color: Hair: Eye	cm					
Other Features:	-					
Handed: Swimming Ability:						
Read & Write?: Do Math?:						
Religion: Languages Spoken:		Rations: y on PC's Head?:	Liters Wa	ter:		
Diseases or Parasites?: Debts:					(	Quidland
Cancer?: Radiation Exposure:	valual	ues carried:				A SCS .com