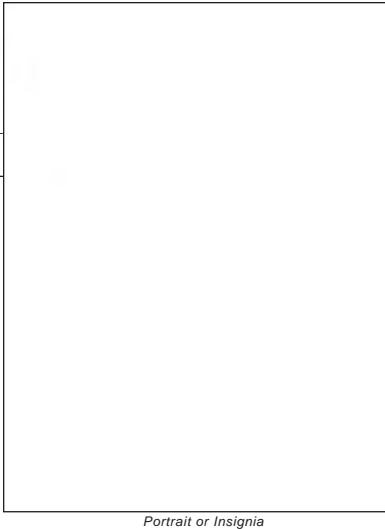


The Mutant Epoch™ Abomination

Player: _____ Game Master: _____ Name: _____
 Date Rolled: _____ Generation System: _____ Pre-Play Caste: _____
 Experience Factors: _____ Rank: _____ PC's Faction: _____

Endurance	/					Healing Rate	
Strength	DMG Mod:	Range Mod:	%	Protection	DV	Move	Type
Agility	MV Mod:	Agility Mod: Armor Worn: Helmet Worn: Shield Used: Dodge Skill: Other: Other:					
Accuracy	SV Mod:						
Intelligence							
Willpower							
Perception	Initiative:						
Appearance							
Base Strike Value:	Defense Value:						



Movement Rate: Base: _____ Armored: _____ Other: _____

Attack Mode	SV	Rate	Range	Damage	Ammo or Uses	Skill pts.	Skill Adds SV Mod.	DMG
Human-Like Arm								

Abomination Features	Mutations, Skills and More
Body Structure:	
Locomotion:	
Optical:	
Auditory:	
Olfactory:	
Mouth & Taste:	
Touch:	
Appendages:	
Additional Details:	

Personality: _____ Sexual Orientation: _____ Gender: _____ Reproduction: _____ Age: _____ Birthday: _____ Weight: _____ kg Height: _____ cm Skin Color: _____ Hair: _____ Eye: _____ Other Features: _____ Handed: _____ Swimming Ability: _____ Read & Write?: _____ Do Math?: _____ Religion: _____ Languages Spoken: _____ Diseases or Parasites?: _____ Cancer?: _____ Radiation Exposure: _____	Equipment Starting Pack Code: <input type="text"/> Days Rations: _____ Liters Water: _____ Origin Story: _____ Bounty on PC's Head?: _____ Debts: _____ Valuables Carried: _____
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