The Mutant Epoch Role Playing Game Player: Game Master: Date Rolled: Generation System: Experience Factors: Rai Endurance / Strength DMG Mod: Range Mod: Agility MV Mod: Accuracy SV Mod: Intelligence	Pre-Play Cas PC's Faction Protection Agility Mod: Armor Worn: Helmet Worn:		Healing Rate	
Willpower Perception Appearance Rase Strike Value	Shield Used: Dodge Skill: Other: Other: Defense Value: ement Rate: Base:	Armaradi. O	Port	rait or Insignia
Constitution of the Consti	R551 84 19	AMA	o or Uses	Skill Skill Adds pts. SV Mod. DMG
Gräfter Parts		Skills	, Mutations and Implants	
Personality: Gender: Sexual Orientation: Age: Birthday: Weight: kg Height: cm Skin Color: Hair: Eye: Other Features:	Equipment Starting Pace	ck Code:		
Other Features: Handed: Swimming Ability: Read & Write?: Do Math?: Religion: Languages Spoken: Diseases or Parasites?: Cancer?: Radiation Exposure:	Days Rations: Bounty on PC's Head? Debts: Valuables Carried:	Liters Wa	ater:	Codand Avics.com